

FIG. 1

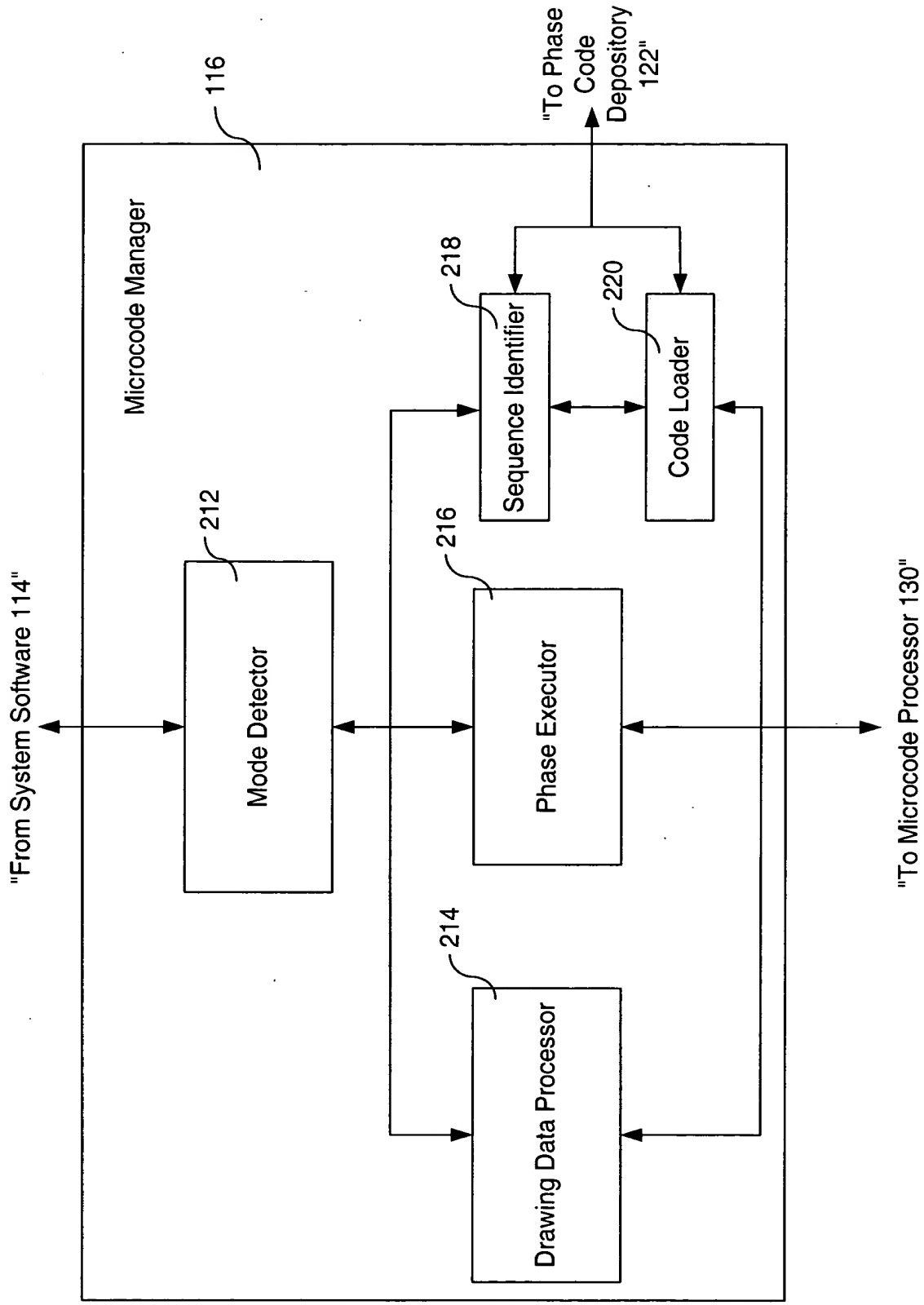


FIG. 2

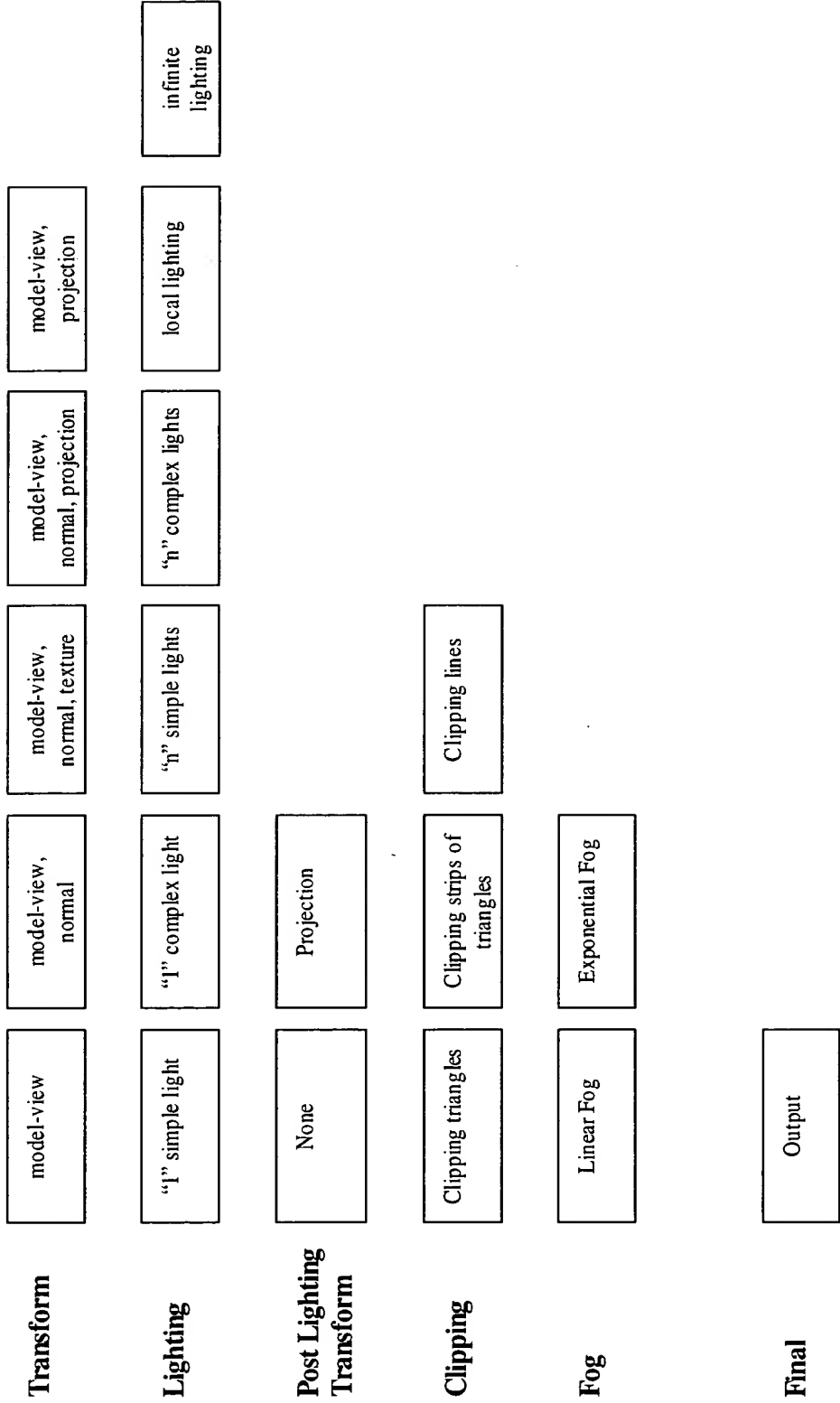


FIG. 3

### Phase Module Sequence A

model-view, normal, projection
infinite lighting
Output

**FIG. 4a**

### Phase Module Sequence B

model-view, normal, texture
local lighting
projection
linear fog
Output

**FIG. 4b**

500A

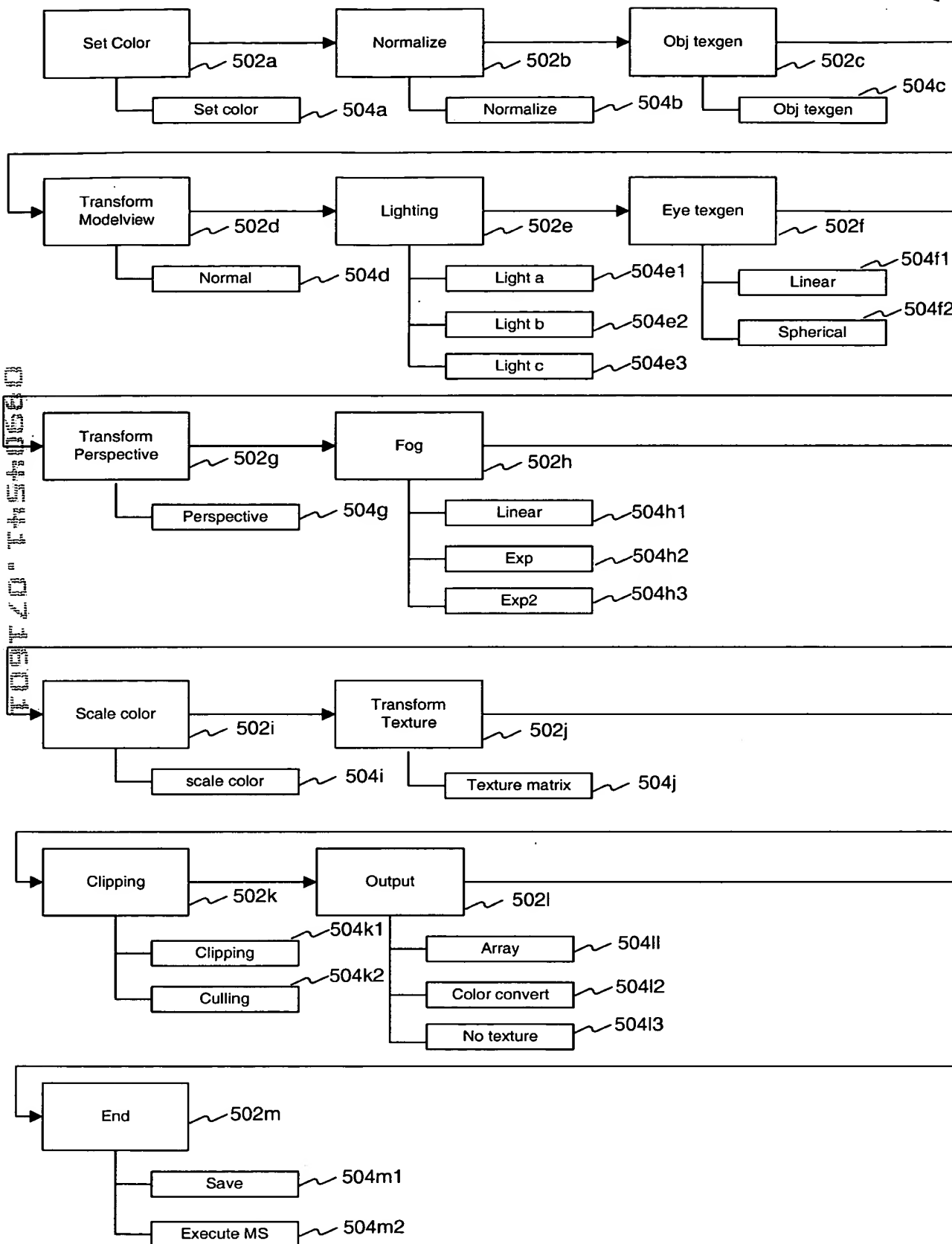


FIG. 5A

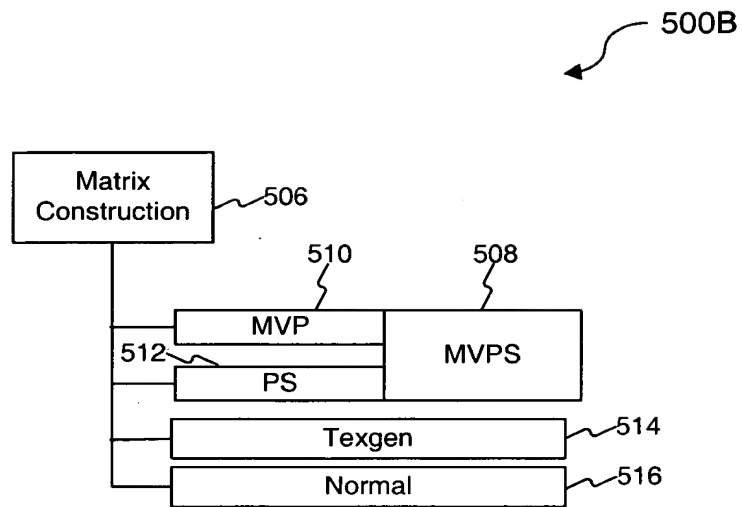


FIG. 5B

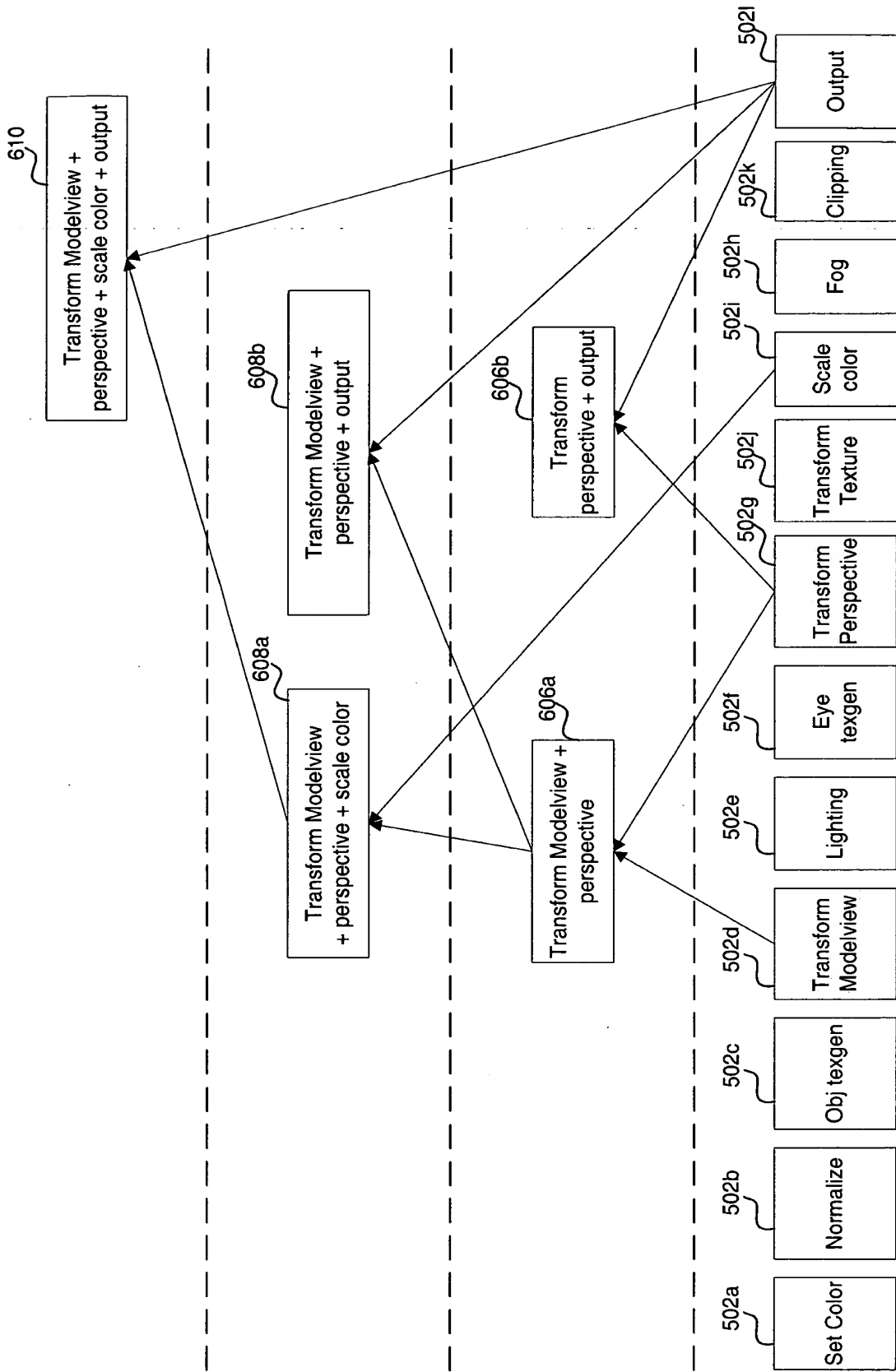
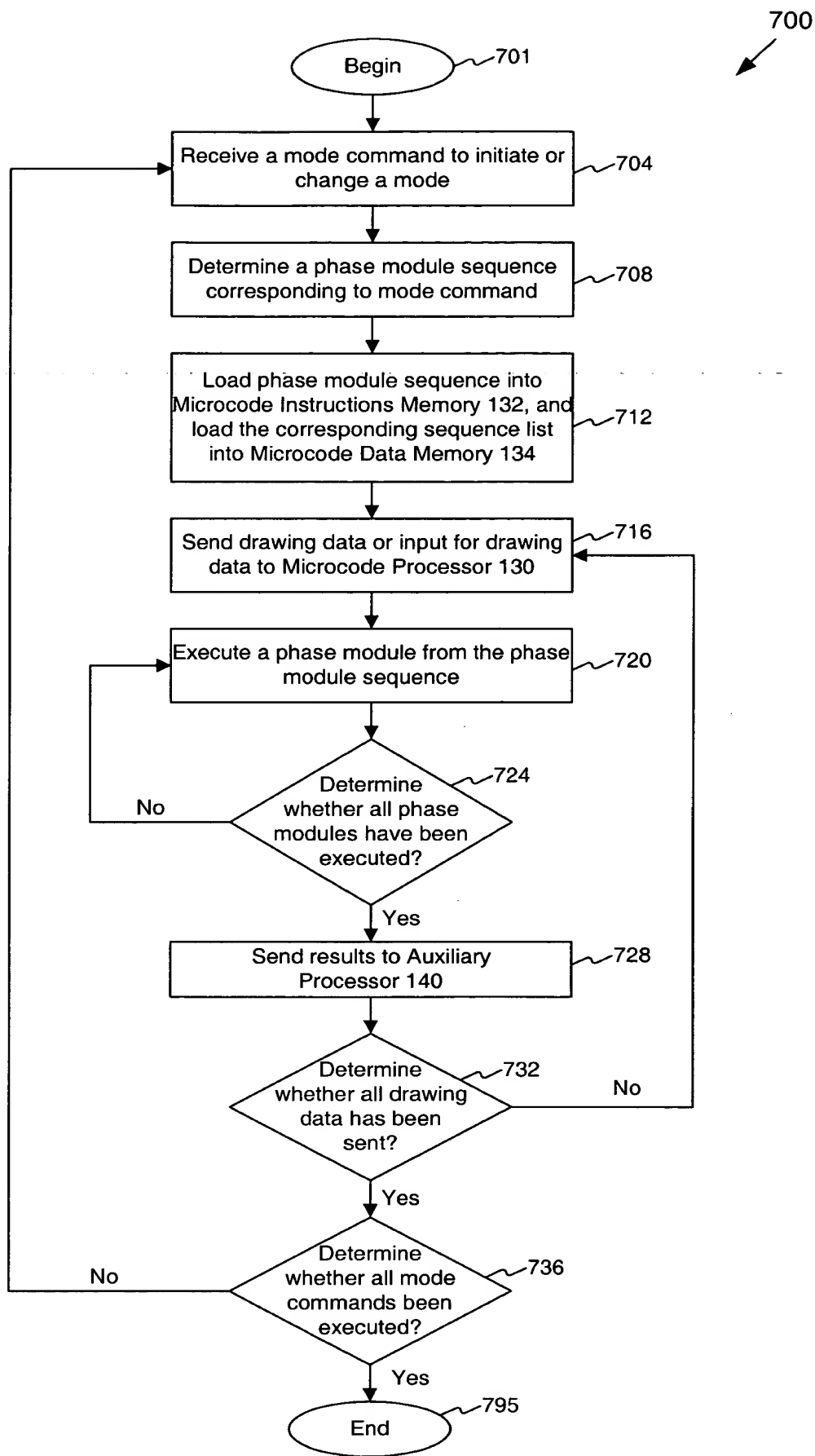
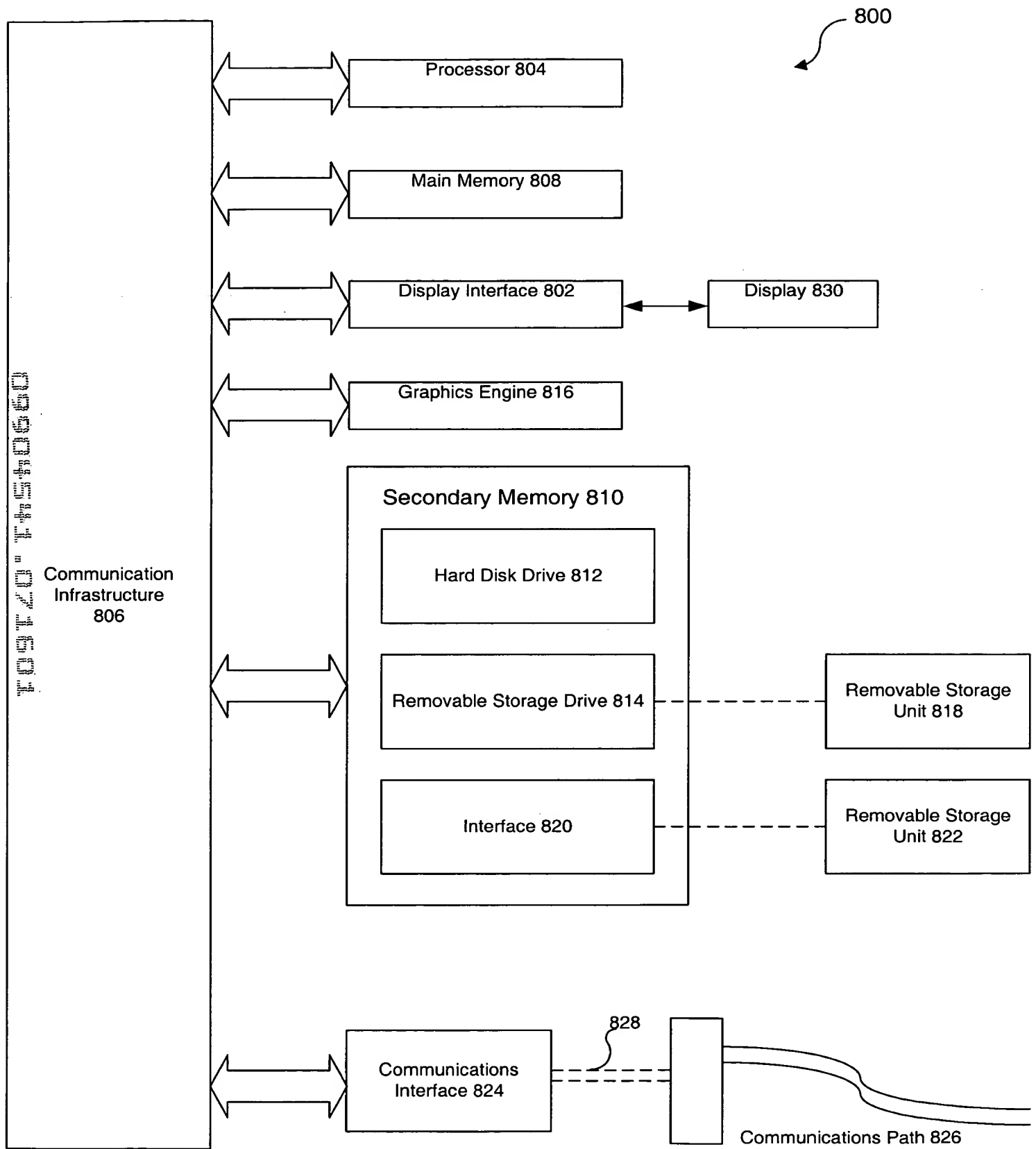


FIG. 6



**FIG. 7**





**FIG. 8**